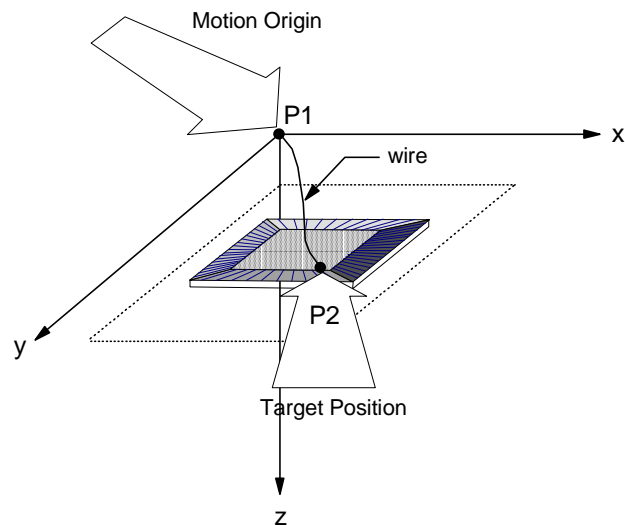


High Speed Moves with User Defined Trajectories

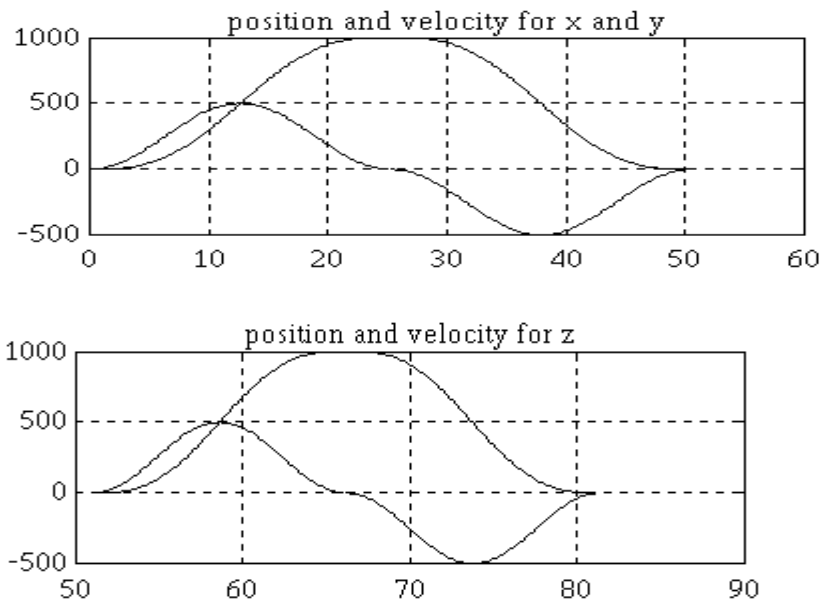
This application coordinates x, y, z (and w in a later example) axes to perform series of high speed (10-50 ms travel time) contouring moves. An example of such application is semiconductor wire bonding. We describe the DSPL programs that achieve the target points for x, y, and z along the user-defined trajectory. In the following examples the user defines a shape of the traveling trajectories such as the one illustrated below.



where P1 and P2 are characterized by their x, y, and z components. In this example, the user has defined the moves from P1 to P2 along a $(1-\cos(\omega t))$ velocity trajectory. The user has also specified that x and y complete their moves, simultaneously, in 50 ms. As you will see in the first DSPL application program listing (`wirebond.hll`), the motion trajectory period for both x-y and z are independently programmed. The DSPL routines `xy_traj.hll` and `z_traj.hll` generate the corresponding trajectories.

In the later example, the program automatically adjusts the move time to the length of target points.

Cubic Spline Programming



In the first example, axes x and y reach their targets simultaneously. The z axis starts its move upon the completion of x and y motion. We've separated z trajectory from x and y to point out that z can have its own independent shape.

Supplying the Mx4 Target Positions for x, y and z

The end points for x, y and z trajectories can be downloaded in one of the following ways:

- 1) Host downloads the entire target points to the Mx4 memory using the download utility *Table/Points Data Table* in Windows 95/NT.

Since the DSPL allows internal computation, it is also possible for the Mx4 to obtain its own move parameters, on the fly and independent of the host.

Cubic Spline Programming

- 2) Host provides the Mx4, the end points one set of x, y and z at a time.

The first DSPL program describes the first method. In this example, the data points for 16 pins of a semiconductor are downloaded. Each pin's x, y and z is characterized in a row as follows:

pin	x(count)	y(count)	z(count)
1	200	50	200
2	300	150	200
3	400	250	200
4	500	350	200
5	600	450	200
6	700	550	200
7	800	650	200
8	900	750	200
9	0	250	200
10	100	350	200
11	200	450	200
12	300	550	200
13	400	650	200
14	500	750	200
15	600	850	200
16	700	950	200

We start with creating a data file that contains the above end-points, saved in ASCII file "*points.dat*" (do not include the pin number in the data file).

Next, download the end-points to the Mx4 controller using the Mx4 table download utility as follows: click on *Tables/Points Data Table/File*. Select the file "*points.dat*". Next, select *Position Points* and *Offset 800* in the Table Setup area of the box. Finally, click on the Download button to send the data contained in the file to the Mx4 board. The number that appears in the adjacent box is the number of points sent to the board.

The parameter "800" indicates at which starting index to begin downloading the data points in the Mx4 memory.

At this point, the Mx4 contains 16 rows of end-points.

Write a DSPL program to move the axes to target points along user defined trajectories

With the endpoints downloaded to the Mx4, we need to create a DSPL program which calculates the contouring data points and performs the cubic spline interpolation on the x, y, and z axes. The "wirebond.hll" DSPL program performs the above tasks on its own and independent of the host.

The "wirebond.hll" program uses the *#include* function to link in the "external" DSPL program files "xy_traj.hll" and "z_traj.hll". These files generate the normalized data points, on the user defined trajectories. The "init.hll" DSPL file includes system initialization parameters such as control gains and maximum acceleration settings, etc.

The specific function of each of DSPL program file is contained in the commented documentation within the program listing itself.

```
*****
;*
;*      Wire Bonding - A HIGH SPEED CONTOURING APPLICATION
;*
;*      This program performs very high speed (10-50 ms) contouring
;*      used primarily in IC bonding applications. The application
;*      uses x and y for table and z for vertical moves.
;*
;*      The external routines used in conjunction with this program
;*      are:
;*          "init.hll"      for initialization
;*          "xy_traj.hll"  for x y and
;*          "z_traj.hll"   z trajectory generations.
;*
;*      The target points for x,y and z are saved in
;*      data file "points.dat". Before compiling this program
;*      "points.dat" must be down loaded to the Mx4 with an
;*      offset address. For this program, we used 800 for offset
;*      address.
;*
*****

#define  flag                var2
#define  period_xy          var3
#define  period_z           var57
#define  2pi                var4
#define  aux4               var5
#define  aux5               var6
#define  aux6               var7
#define  aux1               var8
#define  aux2               var9
#define  index_cur_pos      var10
```

Cubic Spline Programming

```
#define index_inc_pos      var11
#define scale              var13
#define index_cur_posz    var14

#define position          var20
#define total_no_pts     var21
#define x_target_pos     var22
#define scaled_x         var23
#define init_z_table     var26
#define y_target_pos     var27
#define z_target_pos     var28
#define scaled_y         var29

#define scaled_z         var30
#define table_pointer    var33

#define index_dec_pos    var42

#define z_cur_pos        var50
#define x_cur_pos        var51
#define y_cur_pos        var52
#define x_increment     var53
#define y_increment     var54
#define index_cur_posz  var59

#define total_no_ptz    var60
#define rate             var61
#define stay             var62
#define index_cur_posy  var63
#define index_dec_posy  var64

#include "init.hll"
#include "z_traj.hll"
#include "xy_traj.hll"

PLC_PROGRAM:
    run_m_program(wire_bond)
END

;
;   Program wirebond.hll Performs A Stand Alone
;   3-Axis Contouring
;
wire_bond:

    rate = 5           ;rate is 1 ms
    call(INIT)         ;this routine is for gain initializations
    wait_until(var1 == 1);variable 1 is a flag which lets the main
                        ;program know it is done initializing

    period_xy = 50     ;period_xy holds x and y trajectory period
                        ; in ms
    period_z = 30      ;period_z holds z axis "stitching" period
                        ; in ms
    cubic_rate(rate)   ;cubic spline points are spaced by 1 ms

    period_xy = period_xy/2 ;this internal division by two is
                        ; necessary
```

Cubic Spline Programming

```
period_z = period_z/20          ; because of the way
                                ; trajectories are implemented

total_no_pts = 2*period_xy + 2  ;total number of points for x
                                ; and y
total_no_ptz = 2*period_z + 2  ;total number of points for z

scale = 1000                    ;scale holds the peak
                                ; amplitude for position
var25 = 2*total_no_pts          ;trajectory, var25 holds
                                ; number of points for x and y
var35 = total_no_pts
var36 = total_no_pts-1

call(xy_profile)                ;this routine calculates the
                                ; points on xy traj
wait_until(var2 == 1)

call(z_profile)                 ;this routine calculates the
                                ; points on z traj.
wait_until(var2 == 1)

init_z_table = 2*total_no_pts   ;holds the initial table point
                                ; for z move
stay = 2.5*total_no_pts        ;holds the delay to let z
                                ; finish its move

;*****
;*
;*      At this point program starts running all points
;*
;*****

table_pointer = 800             ;points to the initial table
                                ; location for target points.
x_cur_pos = 0                  ;initialize previously retrieved x
y_cur_pos = 0                  ;initialize previously retrieved y
z_cur_pos = 0

while(table_pointer < 848);start bonding 16 pins

    ;load target point for x
    x_target_pos = table_p(table_pointer)

    ;increment index variable table_pointer
    table_pointer = table_pointer+1

    ;load target point for y
    y_target_pos = table_p(table_pointer)

    ;increment index variable table_pointer
    table_pointer = table_pointer+1

    ;load target point for z
    z_target_pos = table_p(table_pointer)
```

Cubic Spline Programming

```
;increment index variable table_pointer
table_pointer = table_pointer+1

;when table finished loop over the table points
if (table_pointer == 848)
    table_pointer = 800
endif

;pos increment from the last x
x_increment = x_target_pos - x_cur_pos
;pos increment from the last y
y_increment = y_target_pos - y_cur_pos

scaled_x = x_increment/scale ;find scaling factor for x
scaled_y = y_increment/scale ;find scaling factor for y
scaled_z = z_target_pos/scale ;find scaling factor for z

cubic_scale(0x7,scaled_x,x_cur_pos,scaled_y,y_cur_pos,scaled_z,0)

;run all x and y points
cubic_int(total_no_pts,0,1, 0x3)

cubic_int(total_no_ptz,init_z_table,1, 0x4) ;run z points

    x_cur_pos = x_target_pos ;update x and y initial points
    y_cur_pos = y_target_pos

wend

end

xy_profile:
;*****
;*
;*      This routine calculates the points on xy trajectories
;*      and saves them in the table.
;*
;*****

flag = 0
index_cur_pos = 0

period_xy = 2*period_xy +2

;period_xy holds xy trajectory period in mS
while (index_cur_pos <= period_xy)

    ;index into descending pos segment
    index_dec_pos = 2*period_xy - index_cur_pos

    2pi = 2*pi
    aux4 = 2pi/period_xy ;calculates 2pi/T
    aux5 = 1/aux4 ;calculates T/2pi
    aux6 = aux4*index_cur_pos ;calculates 2pi*t/T

    ;calculates [(t - T/2pi*sin(2pi*t/T))/T
    aux1 = (index_cur_pos - aux5*sin(aux6))/period_xy
```

Cubic Spline Programming

```
position = scale*aux1

;save ascending X position
table_p(index_cur_pos) = position

;save descending X position
table_p(index_dec_pos) = position

index_cur_posy = index_cur_pos + 1
index_dec_posy = index_dec_pos + 1

;save ascending Y position
table_p(index_cur_posy) = position

;save descending Y position
table_p(index_dec_posy) = position

index_cur_pos = index_cur_pos + 2
wend

flag = 1
ret()

end
```


Cubic Spline Programming

```
z_profile:
;*****
;*
;*      This routine calculates the points on the z trajectory
;*      and saves them in the table.
;*
;*****

flag = 0

;start z data after the end of xy data
index_cur_pos = 2*period_xy
index_cur_pos = index_cur_pos + 2

;period_z holds the period
period_z = period_z*2
period_z = period_z + 2
index_cur_posz = 0

;remember period_z is z period in mS
while (index_cur_posz <= period_z)

    ;index into descending pos segment
    index_dec_pos = 2*period_z
    index_dec_pos = index_dec_pos + index_cur_pos
    index_dec_pos = index_dec_pos - index_cur_posz

    2pi = 2*pi
    aux4 = 2pi/period_z           ;calculates 2pi/T
    aux5 = 1/aux4                 ;calculates T/2pi
    aux6 = aux4*index_cur_posz    ;calculates 2pi*t/T
    aux1 = sin(aux6)

    aux1 = aux1*aux5             ;calculates (T/2pi)*sin(2pi*t/T)
    aux1 = index_cur_posz-aux1

    ;calculates [t - T/2pi*sin(2pi*t/T)]/T
    aux1 = aux1/period_z

    position = scale*aux1

    index_inc_pos = index_cur_posz + index_cur_pos

    ;save ascending position
    table_p(index_inc_pos) = position

    ;save descending position
    table_p(index_dec_pos) = position

    index_cur_posz = index_cur_posz + 1
wend

var12 = index_cur_posz
flag = 1
ret()

end
```

3-Axis Moves with Automatic Time/Length Computation

The differences between this example and the previous one are:

- 1) All moves reach their targets simultaneously
- 2) The equation for z is elliptical
- 3) The time to finish a move is a function of its length
- 4) Target points are passed (downloaded) to the Mx4 one set of (x, y, z) at a time

The host program that will download the target points to the DSPL program (one set at a time) is labeled as “*process.c*”. We have included this C++ program in Appendix A of this chapter. To start this program you may use program “*target.exe*” which runs on Windows 95. This push button utility starts an endless transmission of data from the host to the Mx4 memories. You must remember that *process.c* program takes advantage of the Mx4’s Visual Basic and C++ DLL. Therefore, to run this program you must have already installed the above DLL.

```
*****  
;*   
;* This program performs time variable user defined   
;* trajectories for x, y and z:   
;*   
;* 1) The host program sets end points for xyz and sets   
;* flag1=1 to signal dspl. The dspl calculates the time to   
;* finish the move and starts the move.   
;* 2) dspl clears flag1 to signal the host program it is ready   
;* to take new end points.   
;* 3) xy moves follow 1-cos(wt) for velocity and z moves are   
;* elliptic for z position as a function of   
;*   
;* r = sqrt(x^2 + y^2).   
;*   
;* The external routines used in conjunction with this program   
;* are:   
;* "init.hll" gain and position initialization   
;* "xyz.hll" generates norm trajectories for xyz   
;*   
;* The target points for x,y,z as well as flag1 are at: var22,   
;* var27, var28, and var34 respectively. The host program must   
;* first check flag1. This flag must be zero before host can   
;* issue change_var. Host needs to issue only one change_var   
;* command to change all above variables.   
;*   
;*
```

Cubic Spline Programming

```
;*****  
  
#define flag2          var2  
#define period        var3  
#define 2pi           var4  
#define aux4          var5  
#define aux5          var6  
#define aux6          var7  
#define aux1          var8  
#define aux2          var9  
  
#define index_cur_pos var10  
#define aux3          var11  
#define scale         var13  
#define position_z   var16  
#define last_z_pos   var18  
  
#define position      var20  
#define total_no_pts var21  
#define x_target_pos var22  
#define scaled_x     var23  
#define y_target_pos var27  
#define z_target_pos var28  
#define scaled_y     var29  
  
#define scaled_z     var30  
#define index_target_pos var33  
#define flag1       var34  
#define xx          var35  
#define yy          var36  
#define zz          var37  
  
#define index_dec_pos var42  
  
#define z_cur_pos    var50  
#define x_cur_pos    var51  
#define y_cur_pos    var52  
#define x_increment  var53  
#define y_increment  var54  
#define z_increment  var55  
#define index_cur_pyz var57  
#define index_dec_pyz var58  
  
#define rate        var62  
#define max         var63  
  
#include "c:\mx4prov4\h11\init.h11"  
#include "c:\mx4prov4\h11\xyz.h11"  
  
PLC_PROGRAM:  
  
    run_m_program(moves)  
  
end
```

Cubic Spline Programming

```
moves:
    ;this tells host it can not send move parameters yet
    flag1 = 1
    call(INIT)          ;this routine initializes gains

    ;variable 1 is a flag to show init is done
    wait_until(var1 == 1)

    period = 300          ;generates period for x,y and z

    ;routine to calculate the points on xyz trajectories
    call(xyz_profiler)

    wait_until(flag2 == 1)

    x_cur_pos = 0          ;initialize previously retrieved x
    y_cur_pos = 0          ;initialize previously retrieved y
    z_cur_pos = 0          ;initialize previously retrieved z

    x_target_pos = 0
    y_target_pos = 0
    z_target_pos = 0

    var1 = 1

    while(var1 == 1)      ;start an endless loop

        x_cur_pos = cpos1
        y_cur_pos = cpos2
        z_cur_pos = cpos3

        ;x target point relative to current position
        x_increment = x_target_pos - x_cur_pos

        ;y target point relative to current position
        y_increment = y_target_pos - y_cur_pos

        ;z target point relative to current position
        z_increment = z_target_pos - z_cur_pos

        aux1 = x_target_pos
        aux2 = y_target_pos
        aux3 = z_target_pos

        ;scaled x target relative to current position
        scaled_x = x_increment/scale

        ;scaled y target relative to current position
        scaled_y = y_increment/scale

        ;scaled z target relative to current position
        scaled_z = z_increment/scale

        xx = abs(scaled_x)
        yy = abs(scaled_y)
        zz = abs(scaled_z)
```

Cubic Spline Programming

```
;find the max length between target x, y and z
if (xx >= yy)
    max=xx
else
    max=yy
endif
if (zz >= max)
    max=zz
endif

;make cubic spline rate proportional/max length
rate = 10*max
rate = int(rate)
rate = rate + 5      ;minimum rate must be 5

cubic_rate(rate)

cubic_scale(0x7,scaled_x,x_cur_pos,scaled_y,y_cur_pos,
scaled_z,z_cur_pos)

;this tells host it can change move parameters
flag1 = 0

;run the previously entered moves
cubic_int(total_no_pts,0,1,0x7)

;this has to be here to let cubic_int finish
cubic_rate(5)

axmove(0x7,1.9,aux1,100,1.9,aux2,100,1.9,aux3,100)

wait_until(cpos1 == aux1)

;host sets flag1 = 1 and sets new target position with only
; one change_var
wait_until(flag1 == 1)
wend
end

xyz_profiler:

;*****
;*
;*   This routine calculates the normalized
;*   points on xyz trajectories and saves them
;*   in the table.
;*
;*****

total_no_pts = 3*period

;total number of points for x,y and z
total_no_pts = total_no_pts + 3

scale = 810000      ;this is the max position in one move
scale = scale/2     ;scale holds the peak amplitude for position
```

Cubic Spline Programming

```
flag2 = 0
index_cur_pos = 0
last_z_pos = 0

period = period*3           ;three coordinates per point

;period holds xy trajectory periods in ms
while (index_cur_pos <= period)

    ;index into descending position
    index_dec_pos = 2*period
    index_dec_pos = index_dec_pos + 3
    index_dec_pos = index_dec_pos - index_cur_pos

    2pi = 2*pi
    aux4 = 2pi/period           ;calculates 2pi/T
    aux5 = 1/aux4               ;calculates T/2pi
    aux6 = aux4*index_cur_pos   ;calculates 2pi*t/T

    aux4 = aux6/2pi
    aux4 = aux4*aux4
    aux4 = 1 - aux4             ;calculate 1 - (t/T)^2

    aux1 = sin(aux6)

    ;calculates (T/2pi)*sin(2*pi*t/T)
    aux1 = aux1*aux5

    aux1 = index_cur_pos - aux1

    ;calc. [(t-T/2pi*sin(2pi*t/T))/T]
    aux1 = aux1/period

    ;calc. sqrt(1 - (t/T)^2)
    aux4 = sqrt(aux4)
    aux4 = 1 - aux4

    position = scale*aux1
    position_z = scale*aux4

    ;save X position
    table_p(index_cur_pos) = position

    ;save for descending position
    table_p(index_dec_pos) = position

    index_cur_pyz = index_cur_pos + 1
    index_dec_pyz = index_dec_pos + 1

    ;save Y position
    table_p(index_cur_pyz) = position
    ;save for descending position
    table_p(index_dec_pyz) = position

    index_cur_pyz = index_cur_pyz + 1
    index_dec_pyz = index_dec_pyz + 1

    ;save Z position
```

Cubic Spline Programming

```
        table_p(index_cur_pyz) = position_z
        ;save for descending position
        table_p(index_dec_pyz) = position_z

        index_cur_pos = index_cur_pos + 3
    wend

    flag2 = 1
    ret()

end
```

4-Axis Moves with Automatic Time/Length Computation

This example is similar to the previous one except the program is written for four axes.

The host program that downloads the target points to the DSPL program (one set at a time) is labeled as “*process.c*”. We have included this C++ program in Appendix A of this chapter. To start this program you may use program “*target.exe*” which runs on Windows 95. This push button utility starts an endless transmission of data from the host to the Mx4 memories. You must remember that *process.c* program takes advantage of the Mx4’s Visual Basic and C++ DLL. Therefore, to run this program you must have already installed the above DLL.

```

;*****
;*
;*   This program performs user defined trajectory for
;*   x,y,z and w:
;*
;*   user set end points and flag1 to signal dspl
;*   dspl decides about the time to finish a move
;*
;*   The external routines used in conjunction with this program
;*   are:
;*           "init.hll"           gain and position initialization
;*           "xyzw.hll"          generates norm trajectories for xyz
;*
;*   The target points for x, y and z are at: var22, var27, and
;*   var28
;*   flag1 is at var34. The host C programs can only issue a
;*   change_var when var34 = 0. When var34 is 0, one change_var
;*   can change target points for x,y and z as well as flag1 =
;*   var34 to 1.
;*
;*****

#define  flag2                var2
#define  period              var3
#define  2pi                 var4
#define  aux4                var5
#define  aux5                var6
#define  aux6                var7
#define  aux1                var8
#define  aux2                var9
#define  index_cur_pos      var10
#define  aux3                var11

#define  scale               var13
#define  w_cur_pos          var14
#define  w_target_pos       var15

```


Cubic Spline Programming

```
#define w_increment          var16
#define scaled_w            var17
#define ww                  var18
#define coded_pve_vel       var19

#define position            var20
#define total_no_pts        var21
#define x_target_pos        var22
#define scaled_x            var23
#define y_target_pos        var27
#define z_target_pos        var28
#define scaled_y            var29

#define scaled_z            var30
#define index_target_pos    var33
#define flag1               var34
#define xx                  var35
#define yy                  var36
#define zz                  var37
#define aux0                var38

#define index_dec_pos       var42

#define z_cur_pos           var50
#define x_cur_pos           var51
#define y_cur_pos           var52
#define x_increment         var53
#define y_increment         var54
#define z_increment         var55

#define index_cur_pyz       var57
#define index_dec_pyz       var58

#define rate                var62
#define max                 var63

#include "init_mx4.hll"
#include "c:\mx4prov4\hll\xyzw.hll"

PLC_PROGRAM:
    run_m_program(moves)

end

moves:
    flag1 = 1                ;this tells the host not to send move
                            ;parameters yet
    call(INIT_MX4)           ;this routine is for gain initializations
    wait_until(var1 == 1)    ;variable 1 is a flag which lets the
                            ;main program know it is done initializing

    period = 50              ;period holds minimum move time

    call(xyzw_profiler)      ;this routine calculates the points
                            ;on xyzy trajectory target points.
    wait_until(flag2 == 1)
```

Cubic Spline Programming

```
x_cur_pos = 0           ;initialize previously retrieved x
y_cur_pos = 0           ;initialize previously retrieved y
z_cur_pos = 0           ;initialize previously retrieved z
w_cur_pos = 0

x_target_pos = 0
y_target_pos = 0
z_target_pos = 0
w_target_pos = 0

var1 = 1

while(var1 == 1)      ;

    x_cur_pos = cpos1
    y_cur_pos = cpos2
    z_cur_pos = cpos3
    w_cur_pos = cpos4

    ;x target point relative to current position
    x_increment = x_target_pos - x_cur_pos

    ;y target point relative to current position
    y_increment = y_target_pos - y_cur_pos

    ;z target point relative to current position
    z_increment = z_target_pos - z_cur_pos

    ;w target point relative to current position
    w_increment = w_target_pos - w_cur_pos

    aux1 = x_target_pos
    aux2 = y_target_pos
    aux3 = z_target_pos
    aux0 = w_target_pos

    ;scaled x target relative to current position
    scaled_x = x_increment/scale

    ;scaled y target relative to current position
    scaled_y = y_increment/scale

    ;scaled z target relative to current position
    scaled_z = z_increment/scale

    ;scaled w target relative to current position
    scaled_w = w_increment/scale

    xx = abs(scaled_x)
    yy = abs(scaled_y)
    zz = abs(scaled_z)
    ww = abs(scaled_w)

    if (xx >= yy)           ;find the max between x,y,z and w
        max=xx
    else
        max=yy
    endif
```

Cubic Spline Programming

```
    if (zz >= max)
        max=zz
    endif

    if (ww >= max)
        max=ww
    endif

    rate = 5*max
    rate = int(rate)
    rate = rate + 5

    cubic_rate(rate)
    cubic_scale(0xf,scaled_x,x_cur_pos,
                scaled_y,y_cur_pos,
                scaled_z,z_cur_pos,
                scaled_w,w_cur_pos)

    flag1 = 0

    ;run all x and y points
    cubic_int(total_no_pts,0,1, 0xF)
    cubic_rate(5)

    wait_until(flag1 == 1)
wend

end

xyzw_profiler:
;*****
;*
;*   This routine calculates the normalized points on xyzw
;*   trajectories and saves them in the table.
;*
;*****

    total_no_pts = 4*period

    ;total number of points for x,y,z and w
    total_no_pts = total_no_pts + 4

    scale = 100010    ;this is the max position in one move
    scale = scale/2    ;scale holds the peak amplitude for
                        ; position

    flag2 = 0
    index_cur_pos = 0
    period = period*4

    ;period = xyzw trajectory periods in mS
    while (index_cur_pos <= period)

        ;index into descending pos seg
        index_dec_pos = 2*period
        index_dec_pos = index_dec_pos+8
        index_dec_pos = index_dec_pos - index_cur_pos
```

Cubic Spline Programming

```
2pi = 2*pi
aux4 = 2pi/period           ;calculates 2pi/T
aux5 = 1/aux4               ;calculates T/2pi
aux6 = aux4*index_cur_pos   ;calculates 2pi*t/T

;calculates (T/2pi)*sin(2*pi*t/T)
aux1 = sin(aux6)
aux1 = aux1*aux5

;calc. [(t - T/2pi*sin(2pi*t/T))/T
aux1 = index_cur_pos - aux1
aux1 = aux1/period

position = scale*aux1

aux3 = index_cur_pos
;save position for X
table_p(index_cur_pos) = position

;save for descending position
table_p(index_dec_pos) = position

index_cur_pyz = index_cur_pos + 1
index_dec_pyz = index_dec_pos + 1

;save position for Y
table_p(index_cur_pyz) = position
table_p(index_dec_pyz) = position

index_cur_pyz = index_cur_pyz + 1
index_dec_pyz = index_dec_pyz + 1

;save position for Z
table_p(index_cur_pyz) = position
table_p(index_dec_pyz) = position

index_cur_pyz = index_cur_pyz + 1
index_dec_pyz = index_dec_pyz + 1

;save position for W
table_p(index_cur_pyz) = position
table_p(index_dec_pyz) = position

index_cur_pos = index_cur_pos + 4

wend

flag2 = 1
ret()

end
```